

Homework 1

02-201: Programming for Scientists

Due Thursday, January 28 at 11:59 PM

In this homework, you will write several functions (and perhaps some helper functions) to compute various quantities. You should write your functions at the indicated locations in the provided file `functions.go`. You must work **independently** on this homework. You can discuss general solution techniques with your classmates, but must not show or share code with others or see others' code.

Background reading:

1. Chapter 3-5 of *An Introduction to Programming in Go*.
2. “What is a Computer?” by Prof. Carl Kingsford ([click here to download](#)). We will discuss some of these ideas later in the class, but this reading is provided in case you are interested in what is going on “under the hood” of the computer.

1. Set up your Go workspace (if you haven't already)

Create a directory called `go` wherever you want to store your Go files. For this example, I'll choose `/Users/pcompeau/Desktop/go`. Then open a command line and run the following on Linux or Mac:

```
export GOPATH=/Users/pcompeau/Desktop/go
cd $GOPATH
```

or the following for Windows:

```
> set GOPATH=C:\Users\pcompeau\Desktop\go
> cd %GOPATH%
```

You should replace the path `/Users/pcompeau/Desktop/go` above with the path to wherever you want to put your Go workspace.

2. Get the template for this assignment

You can download the `functions.go` and `functions_test.go` templates in a zip file from the course website ([click here to download](#)). After unzipping this file, place the resulting folder (“hw1”) inside this `go/src` directory. You should by now have “cd”ed into your `GOPATH`, so type `cd src/hw1` to enter the `hw1` directory.

Tip: When you submit, you must put all your functions into the `functions.go` file. However, while you are writing them, you might find it easier to create a separate `.go` file for each of them so you can use `go run` to test them one at a time.

3. Write the following functions in the file `functions.go`

Note: You have already written some of these functions in pseudocode.

3.1 Sum of the first n integers

Gauss' formula for the sum of the first n integers is

$$\frac{n(n+1)}{2}.$$

Write a function to compute this quantity for any positive n . To do this, you should edit `functions.go` file where indicated to include the body of the function that has been started:

```
func SumOfFirstNIntegers(n int) int {  
    // WRITE YOUR CODE HERE  
}
```

3.2 Time to Run

Write a function `TimeToRun(marathonHours, marathonMinutes, miles)` that takes: the time a runner ran a marathon in possibly fractional hours (`marathonHours`) and possibly fractional minutes (`marathonMinutes`) and a possibly fractional number of miles and return the time in **days** it should take the runner to run miles if he or she runs at the same pace as they did in the marathon.

For example: `TimeToRun(3.1, 23.2, 107.1)` should return 0.5938.

Your function should also print out the answer in the format:

You could run 107.1 miles in 0.5938 days.

Recall that there are 26.2 miles in a marathon.

3.3 Generalized Fibonacci sequences

A generalized Fibonacci sequence is defined by two starting integers a_0 and a_1 using the rule:

$$a_i = a_{i-1} + a_{i-2}$$

for $i \geq 2$.

Write a function `GenFib(a0, a1, n)` that takes 3 integers and returns the n th number in the generalized Fibonacci sequence defined by a_0 and a_1 .

For this and subsequent problems, you will have to write the function signature in addition to the body of the function. Please write your functions at the indicated places within the `functions.go` file.

3.4 Kth Digit

Implement a function `KthDigit(n,k)` that takes an integer n , and a positive integer k and returns the k th decimal digit of n , with digit number 1 being the rightmost (least significant) digit.

For example: `KthDigit(123, 1) = 3` and `KthDigit(124,4) = 0`.

Tip: Try not to use any loops and try to use the `math` library.

3.5 Reversing Integers

Write a function `ReverseInteger(n)` that takes an integer, and returns the integer formed by reversing the decimal digits of n . For example:

- $1234 \rightarrow 4321$
- $20000 \rightarrow 2$
- $1331 \rightarrow 1331$
- $-60 \rightarrow -6$

3.6 Growth of a population

Suppose we have a population of animals with birth rate r and a maximum population size K . We can model the size of the population, as a fraction of K , using the following equation:

$$x_t = rx_{t-1}(1 - x_{t-1})$$

where $x(t)$ is the fraction (between 0 and 1) of the maximum population size at time t . The intuition behind this equation is that as the population gets closer to its maximum, the effective birth rate $r[1 - x(t - 1)]$ falls. Write a function `PopSize(r, x0, max_t)` that prints out the size of the population $x(t)$ for $t = 0, \dots, \text{max_t}$.

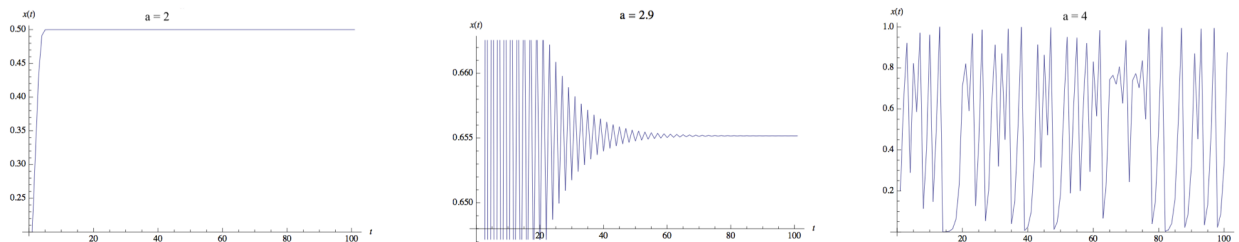
Your function should then return the final population size.

If $x(t)$ ever becomes negative, you should reset it to 0; if $x(t)$ ever increases past 1.0, you should reset it to 1.0.

Example output of `PopSize(2.9, 0.1, 8)`:

```
0.261
0.5593491
0.714785284554651
0.5912151164624551
0.7008714273333482
0.607986942075084
0.6911825789896902
0.6190027423234675
0.6839312072265337
```

An interesting thing about this equation is that very complex behavior can be generated depending on the parameter r :



3.7 The Hailstone function

The Hailstone function $h(n)$ is defined by:

$$h(n) = \begin{cases} n/2 & \text{if } n \text{ is even} \\ 3n + 1 & \text{if } n \text{ is odd} \end{cases}$$

The *Hailstone sequence* for n is defined by repeatedly applying this function:

$$h(n), h(h(n)), h(h(h(n))), \dots$$

It's conjectured that for all n this sequence eventually returns to 1.

Write a function `HailstoneReturnsTo1(n)` to compute the smallest number of times h must be applied to n before the sequence returns to 1. For example, for $n = 2$ your function should return 1.

Tip: You should create two functions, one to compute $h(n)$ and one to compute the number of iterations that it takes to return to 1.

3.8 Hailstone function maximum

This problem builds on problem 3.7 above. Consider again the sequence

$$h(n), h(h(n)), h(h(h(n))), \dots$$

Write a function, `MaxHailstoneValue(n)`, that returns the maximum value that the above Hailstone sequence achieves before it returns to 1. For example, when $n = 5$, your function should return 16.

Tip: You should call your function for $h(n)$ that you wrote in the previous problem.

3.9 Hypergeometric distribution

Suppose you have an urn with M red balls and N white balls in it. You randomly draw n balls from the urn. What's the probability that you have drawn exactly k red balls? The answer to this is given by the *hypergeometric distribution*:

$$\Pr[\text{drew } k \text{ red balls}] = \frac{\binom{M}{k} \binom{N}{n-k}}{\binom{M+N}{n}}.$$

Write a function `Hypergeometric(M,N,n,k)` that takes 4 integers and returns a **float64** which is the value of the hypergeometric distribution.

Be careful about overflow: Your function should be able to compute:

```
Hypergeometric(5000, 5000, 25, 15)
Hypergeometric(5000, 5000, 50, 15)
```

but not necessarily:

```
Hypergeometric(5000, 5000, 100, 15)
```

4. Test your functions

As part of this assignment, we have provided a file `functions_test.go` that contains several test functions that call the functions you wrote above. These test functions can be run by executing the following command from within the directory containing the `functions.go` and `functions_test.go` files:

```
go test -v
```

This will run each of the `Test...` functions in the file `functions_test.go`. (There is no need to "go build" to test the functions.) If your functions return the correct values, the output of the `go test -v` command will end with:

```
PASS
ok   functions 0.005s
```

This tells you that all the tests passed and ran in 0.005 seconds.

If there are any errors, go back and revise your functions. If you have syntax errors, these will be printed out by the `go test -v` command.

Tip: Edit the functions in `functions_test.go` to test your functions in different ways.

5. Submit your work to Autolab

Submit just the file `functions.go` containing your solutions to AutoLab.

Tip: Do not assume that if `go test -v` reports PASS that your functions are 100% correct. There may be other inputs on which your code fails; you should test it under various inputs.